

MEMORY GAME!

Grade level : Cycle 2 Elementary

This activity is a memory game in which children have to match pairs of identical cards. The cards represent content explored in the SHINE Jr. workshop.

Goal

Reinforce the concepts learned in the SHINE Jr. workshop.

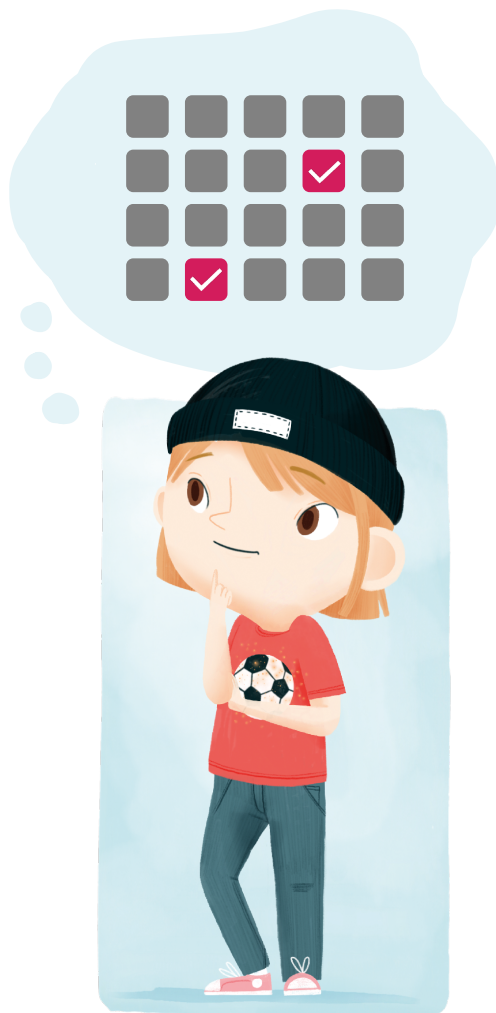
Material

Mutiple copies of the cards (please see below)

Procedure

Create small teams (4-5 children) and distribute the cards. Ask them to shuffle and spread the cards in front of them. Make sure the images are hidden. No peeking!

One at a time, each student can turn over two cards. If the two cards are identical, they keep them and collect one point. If the cards are not identical, they must turn them over again. The student with the most pairs wins.

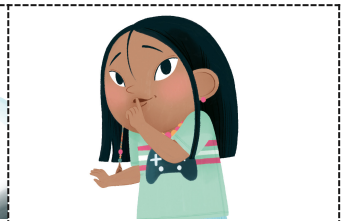




GAB



Personal Preferences



Good/Bad Secrets



Finding help in my other activities



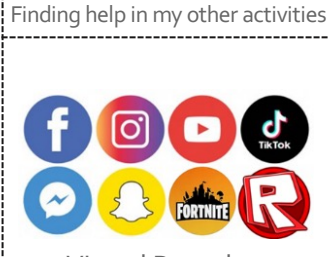
JASMINE



Being well surrounded



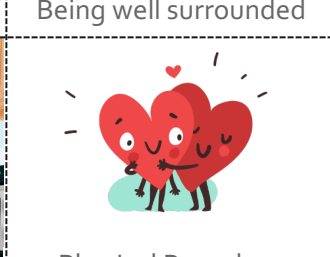
RAPHAËL



Virtual Boundary



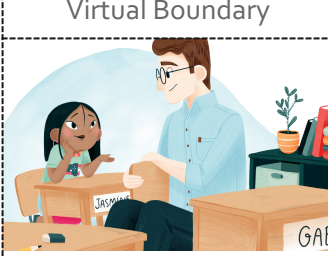
Finding help within my family



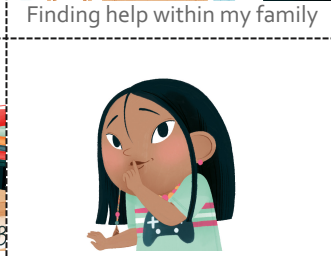
Physical Boundary



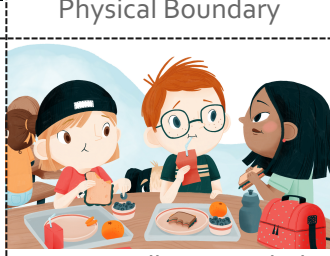
Finding Help at School



Finding Help at School



Good/Bad Secrets



Being well surrounded



Emotional Boundary



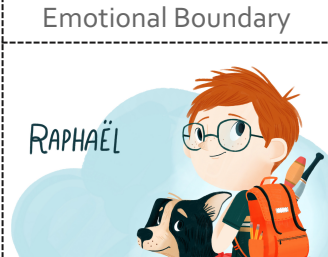
JASMINE



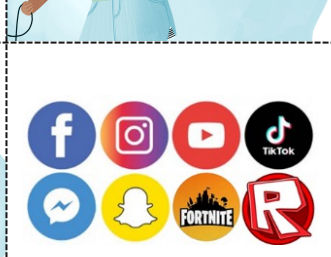
Alarm System



Personal Preferences



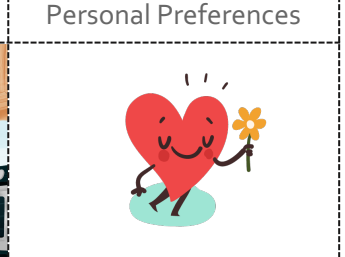
RAPHAËL



Virtual Boundary



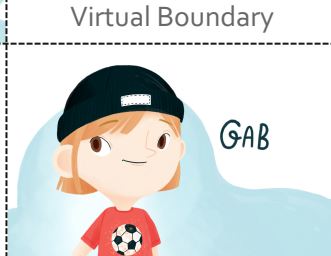
Finding help within my family



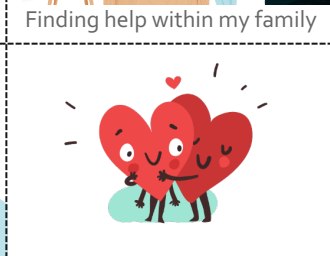
Emotional Boundary



Alarm System



GAB



Physical Boundary



Finding help in my other activities